SHRINE GENERATOR: I'm praying at my bedroom shrine

Shrines are small religious monuments, and might be found nearly everywhere, depending on the pantheon and the local population. Roll as indicated or choose appropriately.

d12 Location of the shrine

- On/in/near a public building in town
- 2 On/in/near a commercial building in town
- On/in/near a private residence
- On/in the town/city wall
- A hilltop/hillside within a day's walk of a town/city
- In a cave
- At a spring
- Beside a river/shoreline/canal
- Along a roadway
- 10 Beside/inside a sacred grove
- 11 In an agricultural area
- 12 Near a significant natural feature *
- * A geyser, a crevice, a pool, an arch,

d8 The approach to the shrine

- None
- A long stair way (up or down)
- A straight (level?) path with stations for prayer along the way
- A labyrinth which must be walked
- A ladder which must be climbed (up or
- A low door which forces all to bow
- A low tunnel which forces all to crawl/ kneel to enter
- 8 A security checkpoint

d10 The shrine is...

- 1 A niche in a wall containing
 - 1 a figurine
 - a carved head
 - a special rock
 - a vase of flowers
 - a skull (person, animal, etc.)
 - a bowl for holy water
- 2 A free-standing 2-3' pedestal holding
 - nothing
 - 2 a small bronze/marble statue of a
 - a vase for holding flowers
 - a bowl for catching rain
 - A bas relief bust (with text? *)
 - A plaque with a mosaic design on the front
 - A plaque with holy text carved on it **
 - 8 A plague with text carved on the surface *
- 3 A free-standing 12-15' column with
 - 1 nothing special on it
 - 2 a bronze symbol on top
 - a bronze statue on top
 - a marble statue on top
 - glyphs/writing/figures carved on the surface *
 - 6 a name carved on the base
- A mound of earth covered in grass/ flowers/bushes
- A stone cairn
- A simple standing stone
- A circle of stones/boulders
- A wooden structure (single pillar, a henge, etc.)
- A small ancient stone altar
- 10 A glyph carved in a wall/stone/tree

- * Telling the name and/or story of the god/person/place/event to which it is dedicated
- ** A portion of sacred scripture/story/ myth

d10 ...with...

- Nothing else
- A seat/bench for supplicants to sit
- A kneeler in front for prayer
- A table/platform in front/nearby for offerings
- A mosaic floor in front of/surrounding the shrine
- A small garden plot in front of/ surrounding the shrine
- A small statue/idol
- A sign demanding obedience/loyalty/ alms/prayers
- A nearby house for the local priest/ caretaker
- 10 A pile of stones for ritual use

Shrine is set aside for one of these:

d10 Prayers for/to...

- A popular saint/holy person
- 2 A god
- 3 The gods of a particular pantheon
- All gods
- 5 A messenger of a god/the gods
 - The seasons of the year/god(s) of the seasons
 - The spirit(s) of the emperor(s)/ king(s)/ruler(s)
 - Making a specific request *
 - The guardian of a crafting guild/ profession
- 10 An unknown god **
- * For a child, to curse someone, a favour for the town/city, a financial (or other) boon, healing, protection, etc.
- ** For times when a divine favour has been received, but it's not known which god gave it

d10 Honouring a specific location

- 1 A saint/holy person d6
 - This was his/her birth place
 - 2 He/she received his/her (first?) vision here
 - He/she visited this location
 - He/she lived here for a time
 - 5 He/she performed a miracle here
 - His/her death/martyrdom/ ascension happened here
- A mass martyrdom in this location
- A great victory in this location
- A sign/miracle happened here 5 An ancient monument was here
- A sacred spring
- A temple was here before the great devastation
- The first king/queen/emperor was crowned here
- The first priest/priestess was set apart here
- The spirit of a natural feature

d8 Honouring a household

- The spirit of the family
- The god of the neighbourhood
- The spirit of the house/home
- The guardian/patron of the breadwinner's profession
- The guardian of soldiers/ travellers, etc. *
- A saint (major? minor? family member?)
- The guardian of the lost **
- The family's ancestors
- * A family member is regularly away from home
- ** A family member was killed in a war, disappeared, ran away, was lost at sea, etc.

d10 Ritual required *

- None
- Ablutions while starting/finishing **
- Specific traditional prayers
- Spontaneous prayers Burning candles/incense
- Placing food/drink/flowers/a stone from home at the base of the shrine
- Sprinkling water/wine/blood on the
- Bowing/prostrating one's self before the shrine
- Kissing the shrine/its base
- Wearing of special clothes/head covering/nothing
- Place stones on pile/in a pattern
- Write a pray on parchment, and burn it to offer it to the god
- * Multiple rolls possible
- ** The washing of one's hands, head, feet, etc.

d12 What is seen at a public shrine (multiple rolls possible) *

- Worshippers
- Offerings left by previous
- worshippers * Money and/or tokens left by previous worshippers ***
- Damage to shrine made by vandals/ followers of other pantheons, etc.
- Pieces removed from the shrine ****
- A priest/acolyte leading prayers, collecting gifts, etc.
- A security guard protecting the site Nothing; unnaturally pristine Non-human/humanoid footprints
- (mythical beast?)
- Local residents
- 11 Normal animals Weeds/vines cover the ground,
- indicating a lack of care
- * Not household shrines ** - Flowers, food, drink, burned incense
- and/or candles, etc. *** - Is there someone guarding the site, or collecting these gifts?
- **** Worshippers took chunks home for luck, etc.